

E. Chan  
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D.K.

**PATENT**

ATTORNEY DOCKET NO.: **VAI-1**

**IN THE UNITED STATES PATENT AND TRADEMARK OFFICE**

In re Application  
Julian J. Kennedy  
  
Serial No.: 08/540,328  
  
Filed: October 6, 1995  
  
Title: Multiplayer  
Interactive Video  
Game

Examiner: J. Schaaf  
Art Unit: 3304  
Acct. No.: 04-1403

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**AMENDMENT**

Honorable Commissioner of  
Patents and Trademarks  
Washington, D.C. 20231

Dear Sir:

In response to the Office Action of March 21, 1996, please  
enter the following amendments:

**IN THE CLAIMS:**

Please amend claims 1, 5, 6, 8-10, 12 and 13 as follows:

1. (Amended) A multiplayer interactive video gaming  
device, said device comprising:
- a plurality of [independent] spacially separate player  
stations, each said player station including at least one data  
input [device configured to output a player input signal  
responsive to player activation] switch, each said data input  
switch outputting a binary player input signal which changes  
state upon activation of said data input switch by a player at  
the corresponding said player station;
- an interface assembly in operative communication with more  
than one of said player stations and including an interface